Singularity for GPU and Deep Learning

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The RSE Sheffield team

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Contents

- ShARC HPC cluster at Sheffield
- Introduction to Deep Learning
- Why use GPUs
- Case study: Deploying Caffe
- Enabling GPUs in Singularity images

The University

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• GPU Management in SoGE



The ShARC cluster

- Sheffield Advanced Research Computer, new High Performance Computing (HPC) cluster at Sheffield
 CentOS 7 with Son of Grid Engine (SoGE) scheduler
 Infiniband interconnect
- 124 Normal memory nodes
 - 2x8 core processor (64GB RAM, 4GB per processor)
- 4 Large memory nodes
 - 2x8 core processor (256GB RAM, 16GB per processor)
- 8 GPU units with Nvidia K80
- + other private K80 and P100 racks





The ShARC cluster: DGX-1

- 8xNvidia P100 GPUs (16GB each) 170TFLOPS of computation
- Dual 20-core Intel Xeon E5-2698 v4 2.2Ghz
- 512GB RAM



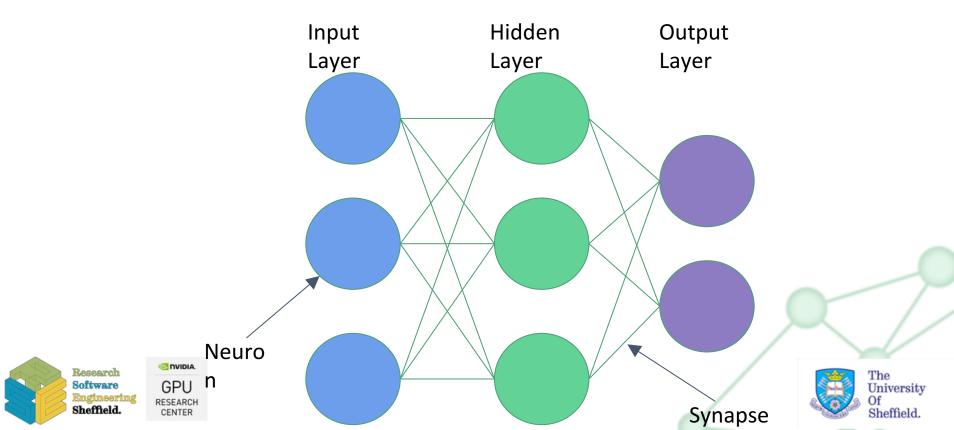






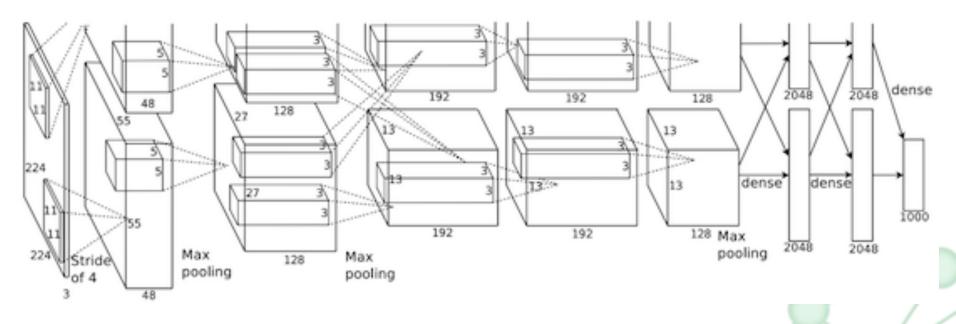
What is Deep Learning (DL)?

- A sub-category of Machine Learning
- Uses neural networks with many hidden layers



What is Deep Learning (DL)?

Hierarchy of representation/feature extractors



[Alexnet – Krizhevsky et al. 2012]

The University

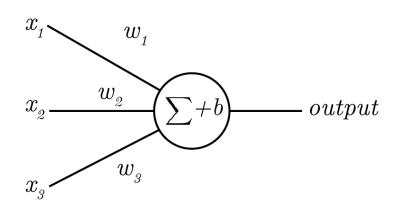
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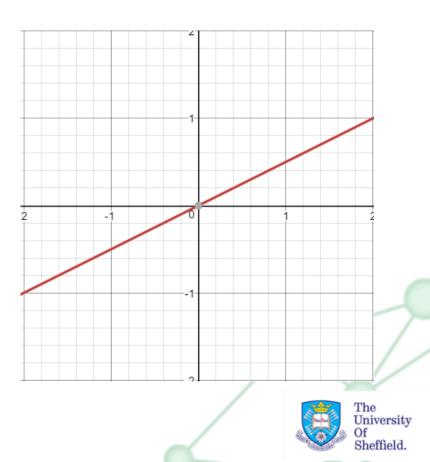
A Neuron (Perceptron)

• Output is a sum of all input plus bias



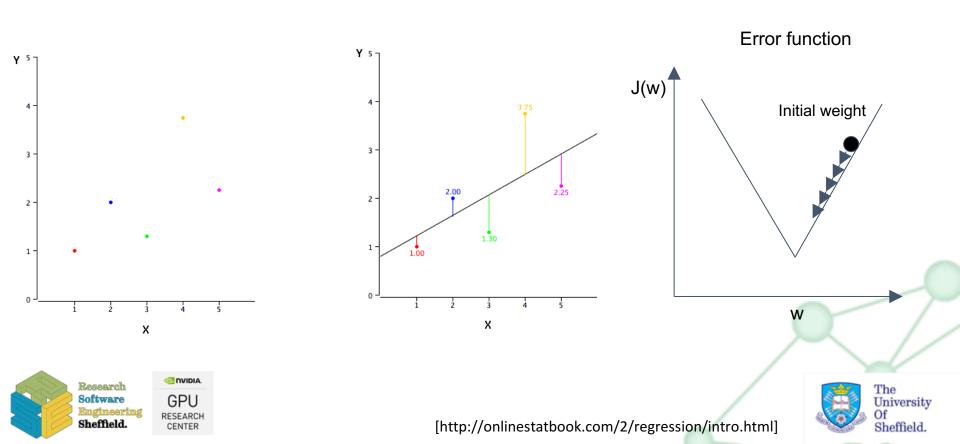
$$output = \sum_{j} \{x_j w_j\} + b$$





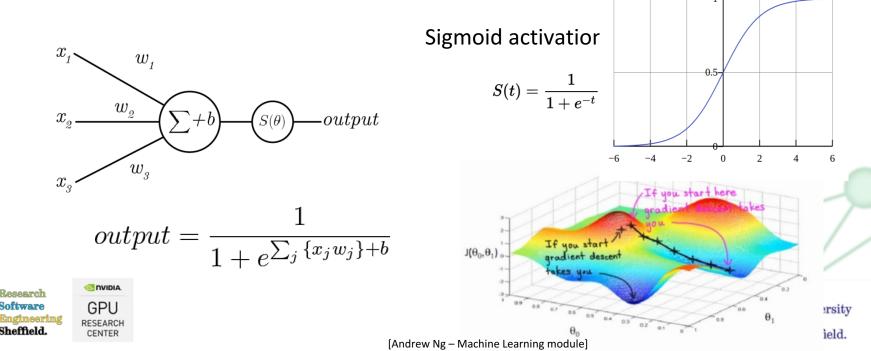
Linear Regression

• Fitting an optimal line through a data set by minimising error



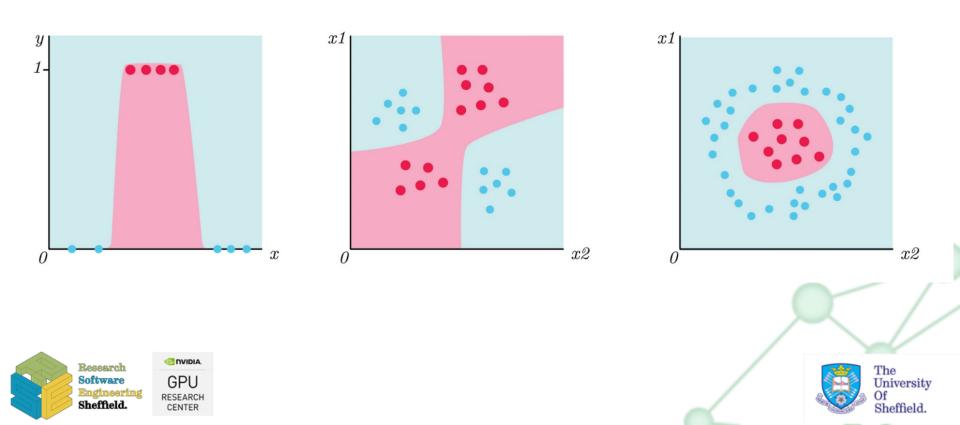
Non-linear activation for realworld problems

- Apply non-linearity over output (Sigmoid in this case)
- Output is between 0 and 1, value in between is 'confidence'



Logistic regression

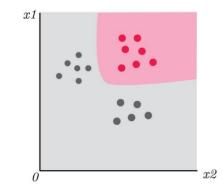
Classification of data

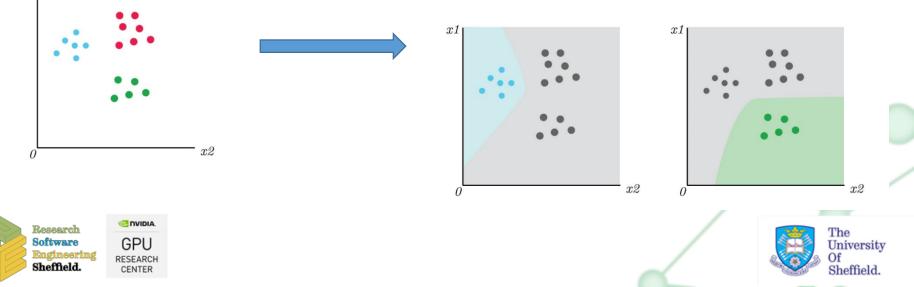


Multi-class logistic regression

- Classify each separately
- One NN output for each classification

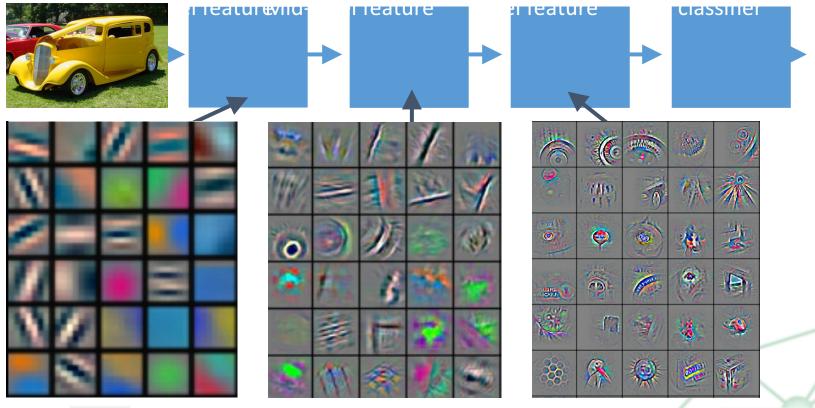
x1





DL – Learning representation/features

• Hierarchy of features





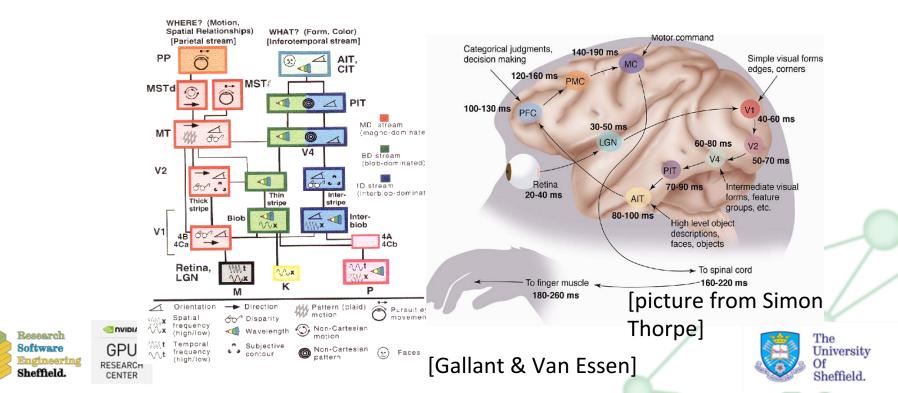


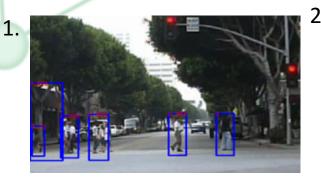
Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]



The mammalian visual cortex is hierarchical

- The ventral (recognition) pathway in the visual cortex has multiple stages Retina LGN V1 V2 V4 PIT AIT
- Lots of intermediate representations











5. Economic growth has slowed down in recent years . Das Wirtschaftswachstum hat sich in den letzten Jahren verlangsamt . Economic growth has slowed down in recent years .

La croissance économique s' est ralentie ces dernières années .



h @ nvibia. e GPU rring RESEARCH d. CENTER 1. https://news.developer.nvidia.com/real-time-pedestrian-detection-using-cascades-of-deep-neural-networks

2. http://danielnouri.org/notes/2014/01/10/using-deep-learning-to-listen-for-whales/

3. https://deepmind.com/research/alphago/

4. http://www.33rdsquare.com/2015/01/what-do-you-need-to-know-about-deep.html

5. https://devblogs.nvidia.com/parallelforall/introduction-neural-machine-translation-gpus-part-3/



- Handwriting Recognition
 - convert written letters in to digital letters
- Language Translation
 - translate spoken and or written languages (e.g. Google Translate)
- Speech Recognition
 - convert voice snippets to text (e.g. Siri, Cortana, and Alexa)





- Image Classification
 - label images with appropriate categories (e.g. Google Photos)
- Autonomous Driving
 - enable cars to drive





- Examples of DL use at the University of Sheffield:
 - •MultiMT Multi-modal machine translation
 - •Audio source location with microphone arrays
 - Identification of sleep apnoea
 - •AVCOGHEAR multi-modal hearing aid (vision + audio)

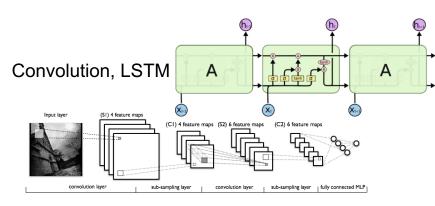




Why is it possible now?

Big Data: Sensor data, structured and unstructured text, images, audio, video, databases

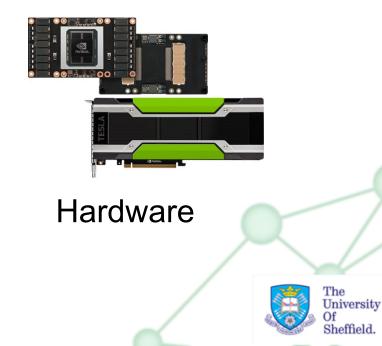
Large training data set



New Algorithms



GPUs, TPUs, etc.

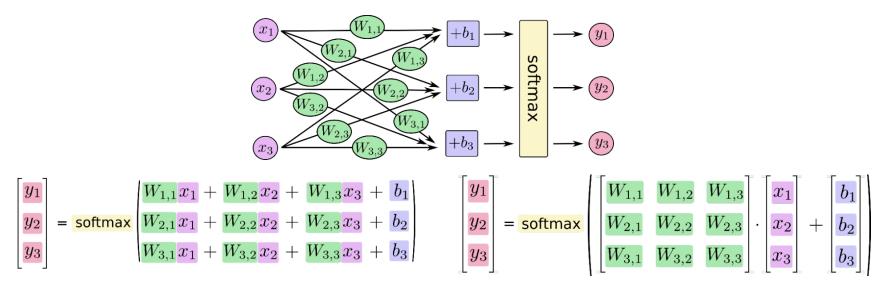


Why use GPUs?





- GPUs have massively parallel architecture
- Designed for fast parallel floating point and matrix operations
- NNs are essentially large floating point and matrix multiplication problems

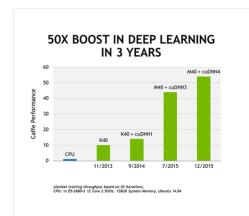


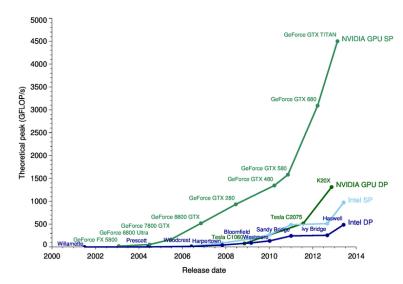
Why use GPUs?





- Even inexpensive consumer hardware can be used to massively speed up calculation
- Architectures now being optimised for NN
- GPU makers are creating low-level frameworks optimised for NN computation e.g. cuDNN
- Support in most DL packages





Why use Singularity?

- Rapid deployment of complex software stack
- Easy to share & test
- Reproducibility
- Avoid dependencies
- Wealth of pre-built images, especially from Docker
- We'd like to make a single image work for
 - Workstation
 - ShARC
 - JADE (Tier 2 HPC centre)
 - Cloud





Deployment: Global

- Modules
 - Software installed on public network drive
 - Module files sets the correct environment path
 - No root access, no package managers, installs must be isolated
 - Great for monolithic packages or licensed software e.g. Matlab
 - Very long turnaround limited admin resources
 - Difficult to test with users





Deployment: Local

- Build to home directory from source
 - Provide build instructions/build scripts
 - Complex for new users
 - Install scripts can be brittle
 - Redundant build effort
- Anaconda (python virtual environment)
 - Many DL packages are Python-based
 - Enables installation of Python packages to user's home environment
 - Not good for mixing and matching compiled source and pre-built packages
 - Conda package can be created for C++ installs instead





Deep Learning Platforms & Frameworks

- Theano
- Tensorflow
 - •Caffe/Caffe2
 - •Torch/PyTorch
 - MatConvNet
 - •Mxnet
 - •Deeplearning4j
 - •Chainer
 - •CNTK





Users require more than just the frameworks

- Combination of software
 - Tensorflow + emergence + Qt
 - Torch + OpenNMT
- Custom software/stack
 - Neurokernel fruit fly brain
- As a web service
 - DIGITS
- Audio, video, image and text pre & post processing
 - E.g. OpenCV, SOX





- High-level deep learning package
- Great performance for training and inferencing, written in C++

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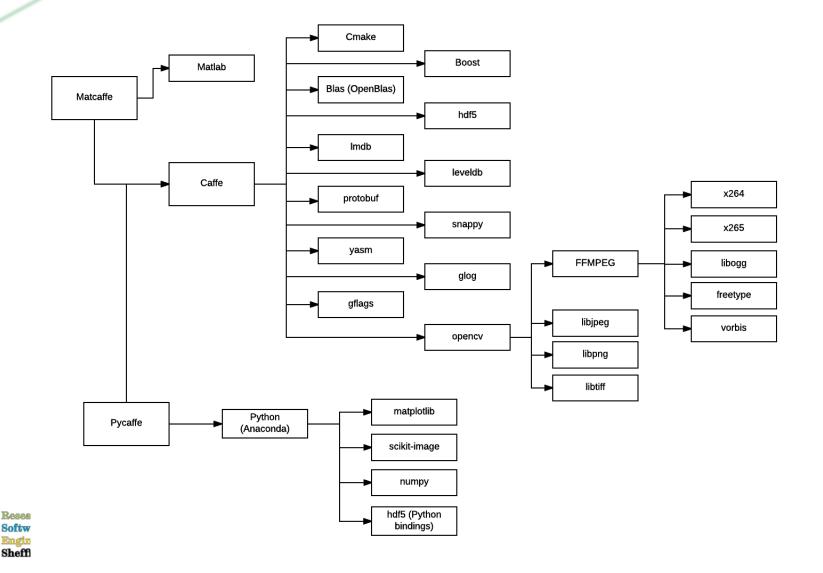
• Used in production environments



- Install brittle even with package managers
- Builds must be isolated, multiple versions are offered for repeatability of experiments and compatibility of code
- Caffe has > 15 Dependencies
- Module file creation/update
 - Update slow to update and refresh, dependent on sysadmins
 - Difficult to share modules for testing







ersity field.

- With Singularity:
 - Can pull pre-built image directly from Docker Hub
 - No difference in performance
 - Easier to share test images
 - Users can create own images or download images prebuilt images/use provided definition files
 - Keep an index of images with associated metadata
 - Image ID, OS, available software, versions, etc.
 - But GPUs does not work out of the box (feature still experimental)



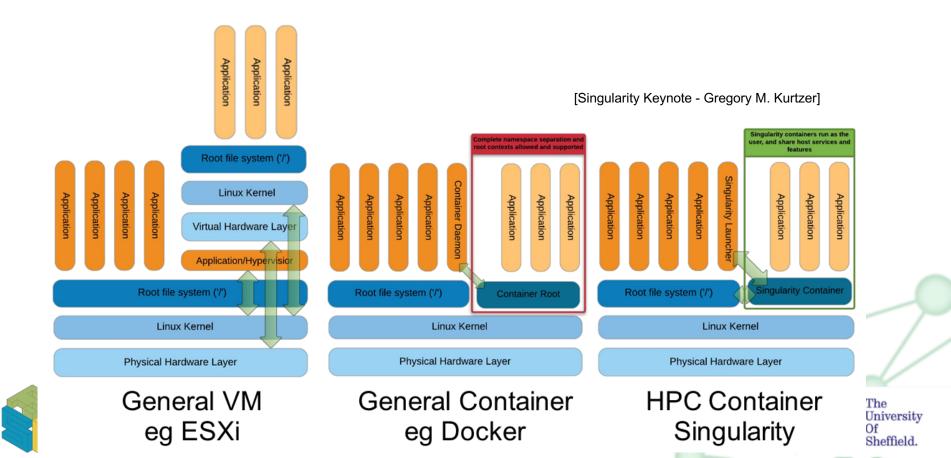
GPU

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Singularity: Enabling GPUs in images

• Unlike VMs, Singularity uses kernel sharing



Singularity: Enabling GPUs in images

- This means:
 - GPU driver has to be installed on the host (kernel module + libraries and executables)
 - GPU driver files (libraries and executable) must also be accessible in the image





Singularity: Enabling GPUs in images

- Embedding files directly in the image makes it not portable
 - Requires all nodes to have same driver
 - When updating the driver on host, driver files must be updated in every image





Singularity: Enabling GPUs in images at Sheffield

- Host sets of supported driver files on a public network location, isolated from other lib files
- Every image created has additional folders (/nvlib and /nvbin) which is mounted to the correct driver files

```
In %post
```

```
echo 'export PATH="/nvbin:$PATH"' >> /environment
echo 'export LD LIBRARY_PATH="/nvlib:$LD_LIBRARY_PATH"'
>> /environment
```

In the config file:

bind path = /mynvdriver/v367.56:/nvbin

bind path = /mynvdriver/v367.56:/nvlib





Singularity: Enabling GPUs in images at Sheffield

- Configuration file per node-GPU configuration
- The same approach can be used for MPI cluster that has Infiniband (OFED driver)
- And probably for other similar driver installs





GPU Management: Ensuring Utilisation

- ShARC uses Son of Grid Engine (SoGE) scheduler
 - No GPU locking, everybody uses 0th GPU as default
 - No GPU utilisation monitoring





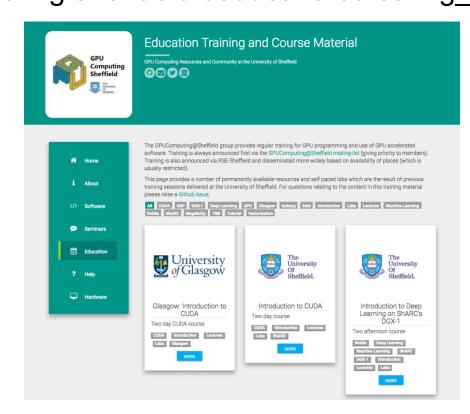
GPU Management: Ensuring Utilisation

- CUDA_VISIBLE_DEVICES env flag used to lock GPUs
 - Flag set outside Singularity image works inside it
- Prolog script
 - uses the proc interface to check GPU exist
 - creates a lock directory for each GPU requested
 - POSIX directory operation is atomic
- Epilog script unlocks the GPU(s) after a job is finished
- We're still working on utilisation monitoring, potentially using Nvidia DCGM





Tutorial for enabling GPUs on singularity images: http://gpucomputing.shef.ac.uk/education/creating gpu singularity



Thank you!

Any questions?



